TRAILER ESTATES BOCCE BALL

GAME RULES

BOCCE BALL PALLINA COURT FRAME

ORANGE FOUL LINE

ORANGE CENTER LINE SCORING

Large round playing ball. Small round object ball - 2 ¹/₂" in diameter. Area of 12 feet wide by 60 feet long. The period in the game when balls are played from one end of a court to the other and points are awarded. A 4 foot wide area marked off at each end of the court. A player must roll the ball from this area. A line marked across the court at the 30 foot line.

A) One team receives (1) point for each ball closest to the pallina than the opponents.B) Ties during a frame - in the event two opposing balls are the same distance from the pallina, the team that rolled last in the frame must continue to roll until the tie is broken.C) Ties at the end of a frame - no points will be awarded.

D) A game is complete only when one team has scored a total of 21 points or 15 points if people are waiting to play. (All eight balls have been played.) See rule.

PLAYING THE GAME

- 1. Four players on a team (2 players at each end of a court). Each person rolls 2 balls, not consecutively, as they must alternate with their partner. Can also be played with 2 players on each team, each player throwing 4 balls.
- 2. To start, the pallina is rolled by the winner of the toss of a coin. The coin toss winner selects the color of the balls to be used by his/her team. The team winning the coin toss will have two (2) attempts at rolling the pallina within the prescribed area between the 30 foot orange line and the orange line 4 feet from the back board at the opposite end of the court.

If a player fails to roll the pallina within the above prescribed area after two (2) attempts, their right to throw the pallina will be awarded to the opposing team.

The team scoring receives the right to roll the pallina to start the next frame. Each player on a team must have a chance to roll the pallina on an alternating basis.

- 3. The player rolling the pallina must deliver the first ball for his/her team which will establish the initial point as long as it crosses the center orange line. If the ball does not cross the center orange line and is removed, the next player on his/her team rolls the next ball. The opposing team cannot roll a ball until the team rolling the pallina has a ball rolled over the orange center line.
- 4. If a player moves a ball or the pallina during an <u>uncompleted</u> frame, the frame will end with neither team scoring any points. Replay the frame starting from the same end of the court.

- 5. If there is an accidental movement of any balls after all balls are played, the obvious points will be scored and all uncertain points <u>WILL NOT</u> be awarded.
- 6. A bocce ball stopping on or touching the 30 foot center line when viewed from the vertical must be removed from the court and is considered out of play.
- 7. Only one player is allowed on the court to roll a ball. All other players <u>MUST</u> be off the court.
- 8. <u>"Misplayed balls</u>" if a player plays his/her ball out of turn, the ball is removed and out of play for that frame, also, if the misplayed ball strikes or changes the location of any of the <u>violating teams</u> previously played balls, they will be removed and out of play for that frame.

If a misplayed ball strikes or changes the location of any of the <u>opponent's</u> previously played balls, they have the following options:

- A. Leave their balls in the new position.
- B. Remove the balls and replay them in normal sequence of play.
- 9. If a player rolls an opponent's ball by mistake, the misplayed ball is replaced with the color ball that should have been played. Resume normal play.
- 10. Only players measure the balls on a court during play. It is suggested to use a measuring tape. Start from half way down the side of the bocce ball to the top of the center of the pallina making certain that the tape is extended in a straight line.
- 11. Slow playing should be discouraged. As soon as the game is completed, players must rugdrag the courts for the next group to play.
- 12. A pallina knocked out of the court during a frame will cancel the frame and no points will be awarded to either team. Repeat the frame from same end of the court.

SECTION III.

All Trailer Estates residents are expected to enforce these rules. If they observe someone causing damage to the facilities, the resident is expected to ask in a neighborly fashion that the offender stop. If the offender does not stop, then during business hours they should report the offense to the District Office Personnel, or if it is after hours to dial 911 and report the offense to the Sheriff for further action.